
Subject: Re: IDL with multiple processors
Posted by [steinhh](#) on Sat, 05 Dec 1998 08:00:00 GMT
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In article <749m0g\$875\$1@agate.berkeley.edu>
korpela@islay.ssl.berkeley.edu (Eric J. Korpela) writes:

> I'm pretty sure that when using floating licences, every IDL process I
> start checks out 10 licences regardless of which display they are running
> on. It's only the static licenses that allow any number of processes to
> be started as long as they are running on the same machine (regardless
> of the display location).

A little experimenting shows that starting an extra idl process
on the same machine, with the same display, does not allocate
extra licenses. With three idl processes on the machine,
lmstat -A reports only 10 licenses in use. Starting a
process on another machine (regardless of display destination)
requires another 10, but additional processes on that
machine (with the same display) requires no more licenses).

Stein Vidar
