
Subject: IDLgrPrinter and printing in color

Posted by [Andre Csillaghy 510-6](#) on Tue, 01 Dec 1998 08:00:00 GMT

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Hi,

I want to print a IDLgrScene object using IDLgrPrinter on
{ sparc sunos unix 5.1 Apr 13 1998}

The scene contains several polygons with textures. Each polygon use a
specific color table (IDLgrPalette) for its texture.

I could only print (or save in a file) in black/white. I found no way to
print in color. Does somebody know how to print in color?

Any help will be appreciated.

-- Andre

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