
Subject: Re: IDL with multiple processors
Posted by [Martin Schultz](#) on Mon, 14 Dec 1998 08:00:00 GMT
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Stein Vidar Hagfors Haugan wrote:

> In article <749m0g\$875\$1@agate.berkeley.edu>
> korpela@islay.ssl.berkeley.edu (Eric J. Korpela) writes:
>
>> I'm pretty sure that when using floating licences, every IDL process I
>> start checks out 10 licences regardless of which display they are running
>> on. It's only the static licenses that allow any number of processes to
>> be started as long as they are running on the same machine (regardless
>> of the display location).
>
> A little experimenting shows that starting an extra idl process
> on the same machine, with the same display, does not allocate
> extra licenses. With three idl processes on the machine,
> lsmstat -A reports only 10 licenses in use. Starting a
> process on another machine (regardless of display destination)
> requires another 10, but additional processes on that
> machine (with the same display) requires no more licenses).
>
> Stein Vidar

that's what I find (thanks for the lsmstat tip). But is this true for
multiprocessor machines as well? If you (happen to) log in on a different
processor for your second session: does this count as different machine?

Just curious,
Martin.

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