## Subject: Re: Getting MPEG routines to write from 24-bit display. Posted by davidf on Wed, 06 Jan 1999 08:00:00 GMT

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Steve (steves@ruska.nrel.gov) writes:

- > I am having trouble getting IDL 5.2's MPEG\_PUT, etc. to > write MPEG movies. I am writing to an > Xwindow (Linux 2.0.35, XF86 SVGA) and use: > > mpegID=MPEG\_OPEN([0.5\*SCRSIZE[0],0.5\*SCRSIZE[1]]) MPEG\_PUT, mpeqID, WINDOW=0,FRAME=0,ORDER=1 > > i = 0for i=start,stop-deadoffset,step do begin > i = i + 1MPEG PUT, mpegID, WINDOW=0,ORDER=1,FRAME=i endfor MPEG\_SAVE, mpegID, filename='latest.mpg' MPEG CLOSE, mpegID > > the windowsize is 576x432. When I first began, I was getting > maybe 10 or 20 frames out of 100, now > I only get one frame and no errors! Also, I am fairly > unhappy with the quality of the images, there seems > to be some fuzzy, pixelated effects in the images.
- > I have tried several
- > IDL example programs available on the web (fanning
- > consulting or something)

Fanning \*Software\* Consulting, as a matter of fact. (Sheesh, I'm glad I don't do marketing for a living.) :-(

- > and also on the IDL tech-tips at
- > the RSI web site. These also produce MPEG's with missing
- > frames.

Uh, no they don't. At least on \*my\* machine they don't. But I have heard of this from at least three people now. There must be something to it, although I haven't been able to make it happen, ever. Could you share some software that makes it happen reliably so we can test it?

Cheers,

David

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Coyote's Guide to IDL Progamming: http://www.dfanning.com/

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