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Subject: supress axes

Posted by [lbryanNOSPAM](#) on Tue, 12 Jan 1999 08:00:00 GMT

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Hello all,

Excuse me if this is a repost. I'm not sure if it made it through.

I want to supress the axes on a shade\_surf plot. I see that I can use [xyz]style = 4 to do this, but I am currently using [xyz]style = 1 to force my axes to a certain start and stop value. So when I set [xyz]style = 4, my axes' lengths revert to IDL's defaults which is undesirable. Is my only option creating a new set of axes to match the old axes from shade\_surf with the AXIS procedure and set these to the background color (which seems a pain) or is there something simpler I am missing?

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