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Subject: Re: supress axes

Posted by [davidf](#) on Sat, 09 Jan 1999 08:00:00 GMT

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Mike Schienle (mgs@ivsoftware.com) writes:

> The [xyz]styles are bitwise. This ought to do what you're looking for.

>

> IDL> shade\_surf, data, xstyle=5, ystyle=5, zstyle=5

Uh, just for those of us who are a little confused by computer jargon, "bitwise" means the values can be added together. For example:

; To turn an axis off.

Plot, data, XStyle=4

; To make an axis an exact length.

Plot, data, XStyle=1

; To turn an axis off AND make it an exact length.

Plot, data, XStyle = 4 + 1

As the values are added together, certain bits get set. These bits tell the program what to do. :-)

Now, back to your regularly scheduled program...

Cheers,

David

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