Subject: Re: Animate w/ MAP\_SET?

Posted by paul on Wed, 17 Nov 1993 16:39:36 GMT

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In article <1993Nov16.093842.1@aurora.alaska.edu>, ftacn@aurora.alaska.edu writes:

- > I'm trying to animate images that I have mapped using MAP\_SET &
- > MAP IMAGE. I'd like the GRID and CONTINENTS to show up also. Anyone
- > ever get something like this to work?
- > -Andy

using xinteranimate, you can animate anything that you can display in an X window. Under the widgetlib on-line help, you can check out xinteranimate. Basically it is like

```
window,/free
win_number = !d.window

xinteranimate, set=[!D.x_size,!D.y_size,Nframes]
for f=0,nframes-1 do begin

; plot the stuff you want in window perhaps like
; map_set, 0,180,/cyl,/cont
; contour, data, lat, lon, /over
;
; then
;

xinteranimate, frame=f, window=win_number
endfor
xinteranimate
```