Subject: Re: Misc. Bugs & Problems
Posted by menakkis on Thu, 25 Feb 1999 08:00:00 GMT
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"Steve Scheele" <sscheele@scitor.com> wrote:
> ;**********
> Bug: Resizing a draw widget, flips vertical sliders up side down.
>
> Workaround: Pass an initial value to the slider - this workaround is
> apparently machine/OS dependent. It didn't work for me.

I think I have a genuine workaround for NT. Using IDL 5.2 / WinNT, with a widget that contains a menu, draw widget and vertical slider the full height of the draw widget... I initially create the slider with:
sl=widget_slider(b0,min=0L,max=10000L,val=10000L,/suppress,u val=2,/vert) When handling the main widget's resize call, I find I have to do:
widget_control,sl,set_slider_max=0L,set_slider_min=10000L The astute reader will notice that the min and max are now the reverse of what was used in the creation call, and that seems to balance out whatever happened to the poor thing during the resize. (Well, on NT at least.) I think it keeps on working too (i.e., for any further resizes).

Peter Mason

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