
Subject: voxel_proj images

Posted by [Jonas](#) on Tue, 09 Mar 1999 08:00:00 GMT

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hi

I am quite a newbie in this area, so here goes:

Could someone please take a moment and explain for me a little bit about the keywords step, xsize and ysize of the voxel_proj function. the help files are, imho, rather sparse.

what key words controls how many rays to be cast through the volume?

How is this related to the resolution of the final projected image?

where can I read more about using projections in IDL?

sincerely

Jonas
