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Subject: Re: Colour maps ... (BYTE\_SCALE)

Posted by [Martin Schultz](#) on Mon, 15 Mar 1999 08:00:00 GMT

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David Foster wrote:

>

>

> I wrote BYTE\_SCALE() because I wanted to be able to specify a minimum

> value for scaling as well as maximum.

If this is the only reason for a new routine BYTE\_SCALE: why don't you call

im = bytscl(data, top=cmax-cmin)+cmin

That's what I do when I need a minimum value.

Just 1/2 cent,

Regards,

Martin.

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