Subject: Re: Writing on X without X device (!)
Posted by bowman on Sat, 13 Mar 1999 08:00:00 GMT
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In article <36E6D94F.E9A5C81D@fz-juelich.de>, "R.Bauer" <R.Bauer@fz-juelich.de> wrote:

> Look at the Device Z Buffer.

This is not directly related to the question originally asked, but one problem I have with the Z-buffer is that only the Hershey fonts are available. Therefore, when I need a 2-D frame buffer, I usually use X instead of Z. At least that way I can use the X fonts and get a more attractive graphic.

Ken Bowman

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