Subject: Re: Writing on X without X device (!)
Posted by davidf on Mon, 22 Mar 1999 08:00:00 GMT

Kenneth P. Bowman (bowman@null.tamu) writes several days
ago (I'm home catching up):

> This is not directly related to the question originally asked, but one
> problem I have with the Z-buffer is that only the Hershey fonts are
> available. Therefore, when I need a 2-D frame buffer, I usually use X
> instead of Z. At least that way I can use the X fonts and get a more
> attractive graphic.

I often create attractive output graphics with True-Type fonts, and
these are certainly available from within the Z-buffer. Simply set
the Font keyword to 1:

    !P.Font = 1
    Plot, data, Font=1

Cheers,

David

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