Subject: Re: Combining Velovect and Map_set graphic outputs in IDL Posted by davidf on Thu, 25 Mar 1999 08:00:00 GMT

View Forum Message <> Reply to Message

Will Aicken (waicken@my-dejanews.com) writes:

- > I'm having difficulty getting a coastline to successfully overlay on top of
- > wind vectors produced using velovect. I'm calling velovect first to plot the
- > vectors, and then map set with noerase switch. Unfortunately it seems really
- > difficult to get the coastline to plot to the same limits as the velovect
- > output, even juggling the 4 element limit keyword in map_set. Anybody tried
- > this before and been successful?

Uh, I think you are juggling the wrong 4-element vector. You will have more success juggling the POSITION keyword (for *both* routines). :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438 E-Mail: davidf@dfanning.com

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155