Subject: Help on including files
Posted by a_li_ba_ba on Mon, 12 Apr 1999 07:00:00 GMT
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Hi,

I am working trying to include a header files inside my code. My IDLDE preference working directory and search path is set to default. Then I added path to !PATH at the top of my source file like this where header.pro is in e: \files\src:

!PATH = !PATH + "; e:\files\src"
@header.pro

I then compile and it complains that header.pro can't be found. Then after running it once and returning on error, I recompile and it works this time because the !PATH variable is setup correctly now. I am wondering if anyone has any solution to this so that I can simply compile and run with no error on the 1st try (without changing the IDLDE preference). Please let me know.