## Subject: Transparent error handling Was: GLOBAL styles Posted by davidf on Sun, 25 Apr 1999 07:00:00 GMT

View Forum Message <> Reply to Message

Martin Schultz (mgs@io.harvard.edu) writes:

- > wouldn't it be nice to have a system variable that controls
- > the display of messages throughout the session? I believe
- > there are some people who prefer error messages displayed
- > as dialog boxes, while others prefer a "unix like" message
- > display in the log window. Currently this involves two
- > different routines DIALOG\_MESSAGE or MESSAGE...

This is a good idea. I like to write code that can be executed everywhere. In particular, the code should work on my display device, in the PostScript device, and in the Z graphics buffer. But, of course, if that is to be the case I can't use an error message (I.e, DIALOG\_MESSAGE) that opens a window. And yet, I prefer this kind of error message when I am working at the display.

In the absence of this proposed system variable, here is a little function, named ERROR\_MESSAGE, that allows me to format the error message as normal, but uses DIALOG\_MESSAGE or MESSAGE to display the message, as appropriate for the current graphics device. Setting the TRACEBACK keyword will allow traceback information to be printed to the command output window no matter how the error message is displayed for the user.

It is called like this:

ok = Error\_Message('Whoops. Error', /Traceback)

Cheers,

David

--

FUNCTION ERROR MESSAGE, the Message, Traceback=traceback

- ; This function displays an error message to the user by
- ; using DIALOG\_MESSAGE if widgets are supported and MESSAGE
- ; otherwise. Set the TRACEBACK keyword to get traceback
- ; information from the error.
  - ; Are widgets supported?

```
widgetsSupported = ((!D.Flags AND 65536L) NE 0)
IF widgetsSupported THEN answer = Dialog_Message(theMessage) ELSE BEGIN
   Message, the Message, /Continue, /NoPrint, /NoName, /NoPrefix
   Help, Calls=callStack
   callingRoutine = (Str_Sep(StrCompress(callStack[1])," "))[0]
   Print, '%' + callingRoutine + ': ' + theMessage
   answer = 'OK'
ENDELSE
 ; Provide traceback information if requested.
IF Keyword_Set(traceback) THEN BEGIN
 Help, Calls=callStack
 callingRoutine = (Str_Sep(StrCompress(callStack[1])," "))[0]
 IF widgetsSupported THEN Print, '%' + callingRoutine + ': ' + theMessage
 Print, 'Execution halted at: ', ' ', callStack[1]
 numCalls = N Elements(callStack)
 IF numCalls GT 2 THEN FOR j=2,numCalls-1 DO Print, callStack[j]
ENDIF
RETURN, answer
END
David Fanning, Ph.D.
Fanning Software Consulting
Phone: 970-221-0438 E-Mail: davidf@dfanning.com
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Toll-Free IDL Book Orders: 1-888-461-0155
```