
Subject: Re: TVRD'ing under windows

Posted by [Liam Gumley](#) on Thu, 06 May 1999 07:00:00 GMT

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Phil Aldis wrote:

> I'm having trouble tvrd'ing under windows, when I'm running 16 bit
> mode, and using decomposed colour. If I display an image, and then
> tvrd it back in and the tv that image, I get a garbled mess. The only
> way I can get a representation of what is on the screen is to set it
> into 24 bit mode, image=tvrd (true=1) and then tv, image, true=1.

My experience has been using IDL with a 16 bit display is just plain unreliable, whether it's under Windows or Unix. My advice, play it safe and use either an 8 bit or 24 bit display.

Cheers,
Liam.

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