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Subject: TVRD'ing under windows

Posted by [philaldis](#) on Thu, 06 May 1999 07:00:00 GMT

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I'm having trouble tvrd'ing under windows, when I'm running 16 bit mode, and using decomposed colour. If I display an image, and then tvrd it back in and the tv that image, I get a garbled mess. The only way I can get a representation of what is on the screen is to set it into 24 bit mode, image=tvrd (true=1) and then tv, image, true=1.

I'm not really sure what's going on. Is this anything to do with what David was saying a while bakc, that when you're using decomposed colour, it runs stuff through the table or something.

Cheers,  
Phil

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