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Subject: Reclicing image volumes

Posted by [VU KHAC Tri](#) on Wed, 05 May 1999 07:00:00 GMT

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Hi folks,

I need a function which reclicing an image volume (3D) which is not isotropic.

This function should not compute an isotropic volume before reslicing it. The function directly reslices the isotropic volume.

Does anyone write this function ?

Thank you.

Tri.

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