
Subject: Re: IDL 5.2 GUI Builder Tutorial ?
Posted by [davidf](#) on Wed, 26 May 1999 07:00:00 GMT
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Jonas (jonas_2@hotmail.com) writes:

> I found the GUI-builder to be an easy way to get a graphic
> skeleton to start with. ... (from which I can get
> some hints on how to type my own widget code in the future)

Oh, dear. :-(

Cheers,

David

P.S. If you want hints, I can suggest a few other places
that might be more helpful. :-)

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