Subject: Re: Hex constants interpreted differently in IDL/v5.2 Posted by davidf on Mon, 24 May 1999 07:00:00 GMT

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William Thompson (thompson@orpheus.nascom.nasa.gov) writes:

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> Apparently, IDL/v5.2 interprets some hexadecimal constants differently than
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> previous versions. For example, the statement

> IDL> help, 'aa7f'x

>

> under IDL/v5.1 produces the result

>

> <Expression> LONG = 43647

>

> while under IDL/v5.2, the following is returned

>

> <Expression> INT = -21889

Yep. I think I reported this already. (Or meant to, if I didn't.)

I first noticed it with this kind of syntax:

Plot, data, Color='00ffff'x

This used to draw a yellow plot, but started drawing white plots in IDL 5.2. Of course, the previous behavior was decidedly a bug (that I had gotten used to, darn it), but if you want a 24-bit number, you really do need to make it a long:

Plot, data, color='00ffff'xL

I presume the bug was found and fixed when the programmers were implementing the unsigned integer data type. :-)

Cheers.

David

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