Subject: Re: Specification for a new array slicing function Posted by Martin Schultz on Thu, 20 May 1999 07:00:00 GMT

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Stein Vidar Hagfors Haugan wrote:
> In article <374317CC.E1AC89EA@ssec.wisc.edu> Liam Gumley
 <Liam.Gumley@ssec.wisc.edu> writes:
>> Please find below a suggested specification for a new array slicing
>> function,
> [...]
>> ; result = array_slice( array, stride=stride )
>> ; help, result
>>
>> ;;RESULT
                    FLOAT
                               = Array[1, 5, 2, 3, 3]
> IMO, the use of keyword parameters for START, STRIDE and
> COUNT is a bit "wordy" for my liking. And these items
> are really essential to the routine as such. So why not
> use positional parameters?
>
> For something that really ought to be a part of the IDL
> syntax, I would also like a shorter name (despite the
> possibility for name conflicts), like "arex", short
> for array_extract.
good points. Although I would add one more character and name it "arrex"
to avoid confusion with "ar"gument or "ar"ea etc. (only "arr"ow left
then ;-)
>
> My suggestion would be something a bit more like the native
> Fortran 9X syntax (not that I actually *know* exactly how that
> syntax works!), e.g.:
>
  a(0:5:2,:,5:9) would be translated into
>
>
   arex(a,[0,5,2],-1,[5,9])
>
```

Sounds nice, however, this is truely up to RSInc to implement. I assume Liam's proposal was something we, the community, could do ourselves.

Anyway, I asked our Fortran 90 expert, and he told me the following: - the 3 optional parameters work exactly like a DO (IDL=FOR) loop, i.e. you have start, end, stride

- you can leave any of them empty which is implicitely defaulted to all, all, 1

- a statement like A(::1,LM) = A(::LM,1,-1) reverses the last dimension

If RSInc would go for this, I think they should try to use the same conventions. It's already bad enough to have to rethink DO and FOR each time you change.

```
> Looking at the example above, you may wonder what the "-1" is
> doing there... Well, the idea is that one could use a
> nonnegative *scalar* parameter to signify extraction of a
> slice at a given position, whilst -1 really means "*", in IDL
> notation.
Then, why shouldn't it be "*" as always?
(or even better, allow the empty field as in F90: A[:1:-1] would be
identical to
  reverse(A[1:*]) in the current syntax)
>
> I mean - if I'm extracting an "image" out of a "cube", why
> would I want the last dimension to stick around...???
> So, I would like to be able to say
>
     surface, arex(a, -1, 3, -1)
>
> with no error messages! On the other hand, if I do want the
  dangling dimension, I could specify it:
     surface, arex(a, -1, [3], -1)
>
>
this seems to be somewhat messy: the "syntax" would rather be
  ARRAY[ start1:end1:stride1, start2:end2:stride2, ...,
start8:end8:stride8]
instead of ARRAY[ [s1:e1:str1],[s2:e2:str2], ... ]
So, I don't think A[:3:] would (and should) be different from A[:[3]:]
You'll probably have to stick with good old REFORM for this.
> I would also like to see a corresponding index function,
> returning the one-dimensional indices to the extracted
```

> elements instead of the elements themselves. This could

>

> be used for assignments. I.e.:

```
> a(arexi(a,-1,[3],[0,2])) = data_block
```

More generally, this points to the problem of converting 1-dimensional index arrays (as from WHERE) to multi-dimensional arrays and vice versa. We had a related discussion in this group a while ago. If I remember correctly, this was about what people expect from

A[ind1, ind2, ind3] where ind1, ind2, ind3 are 1-dimensional vectors > 1 element.

Here is what I see:

(1) multi-dimensional index

```
a = findgen(10,10,10)
b = lonarr(2,3,4)
; fill b with some values
b[*,1,4] = 3
help,a[b]
print,a[b]
```

BUT is b not in fact interpreted as a 1-D index? Suspicion arises because a[b,1,1] will also work (and return a 1D array).

```
(2) combi of 1-dimensional indices

a = findgen(10,10,10)

b1 = [1,2]

b2 = [2,3]

b3 = [4,8] ; don't try b3=[3,6,7]!

help,a[b]

print,a[b]
```

So, YES! It would be nice if one could use a multi-dimensional array index, but there are several pitfalls here, and it appears as a non-trivial problem.

Regards, Martin

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