
Subject: Re: widget_programming

Posted by [Liam Gumley](#) on Wed, 02 Jun 1999 07:00:00 GMT

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R.Bauer wrote:

- > position keywords are fine if I use always the same platform for my
- > application. But unfortunately we have some computers and some platforms where
- > positional widgets are shown very bad.
- >
- > The main reason is the different system font and the different screen
- > resolutions.
- >
- > Which fonts are on unix idl and nt idl will give the same results? Is
- > there a list available?
- >
- > Did the fontsize append on the screen resolution and how will I get
- > independent to the screen resolution?
- >
- > I do understand well thats if I defined 1280 * 1024 and I have on an
- > other one only 1024 x 768 I got in trouble.
- > But if I define 200 * 160 both should look simliar. What happens is
- > thats on the best system (it's always the one where the widget was
- > builded) all is ok and on an other one all is shifted on top of each
- > other. Input fields could not be reached.

Mike Schienle has some very nice routines for cross platform font sizing
at

http://www.ivsoftware.com/IV_Code.html

Cheers,
Liam.

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