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Subject: widget\_programming

Posted by [R.Bauer](#) on Wed, 02 Jun 1999 07:00:00 GMT

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Hi,

position keywords are fine if I use always the same platform for my application.

But unfortunately we have some computers and some platforms where positional widgets are shown very bad.

The main reason is the different system font and the different screen resolutions.

Which fonts are on unix idl and nt idl will give the same results? Is there a list available?

Did the fontsize append on the screen resolution and how will I get independent to the screen resolution?

I do understand well that if I defined 1280 \* 1024 and I have on another one only 1024 x 768 I got in trouble.

But if I define 200 \* 160 both should look similar. What happens is that on the best system (it's always the one where the widget was build) all is ok and on another one all is shifted on top of each other. Input fields could not be reached.

R.Bauer

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