
Subject: Re: IDL via MacX

Posted by [hbh](#) on Thu, 16 Dec 1993 18:32:46 GMT

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Still struggling with IDL via MacX. I am upgrading IDL to a newer version - maybe that'll help with some of the problems.

Thanks for the tips: I did find the patch for twm crashing. I'll also try increasing the memory size from 5000 to 10000K. I'm still pondering the suggestion to use VersaTerm-PRO; while I do have it, I've rarely used it (I use NCSA Telnet). Good tip on the colormap entry warning, I'll check private color maps. But is that related to the X windows protocol error?

I was initially running rootless, but I reluctantly went to rooted because the MacX window manager chooses its default window locations poorly; for example, its default for the first IDL window is **under** the menu bar across the top of the Mac screen.

Even more indivious, plot windows appeared far off to one side with only an edge visible, and the data in them was lost (i.e., was not refreshed when I dragged the window fully onto the screen unless I physically replotted). With twm, I can position windows with a click when they are being opened, so at least they are fully on the screen with the data visible.

heidi hbh@astron.mit.edu

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Heidi B. Hammel (hbh@astron.mit.edu) MIT 54-416 EAPS Dept.
