
Subject: Re: how does /no_copy work???

Posted by [davidf](#) on Fri, 04 Jun 1999 07:00:00 GMT

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Stein Vidar Hagfors Haugan (steinhh@ulrik.uio.no) writes:

> I think you're OK, David - just don't try to breathe while your
> head is below water.. :-)

Gurgle, gurgle...

Thanks for this article, Stein Vidar. It was the clearest explanation of what an IDL variable is that I have ever read. (Would you like a job as a translator of the IDL External Development Guide? I'll put in a good word for you with the folks at RSI. I'm sure you must be one of the two or three people world-wide who have ever made sense of it.) Anyway, I really appreciate it.

Cheers,

David

P.S. Let's just say learning some C programming just got put back on my too long TO DO list. :-(

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