
Subject: Re: axis: color and fonts - how to change it?
Posted by [Harald von der Osten](#) on Wed, 09 Jun 1999 07:00:00 GMT
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Hi David,

I just did it via:

...

```
tv!ct,255,255,255,!P.BACKGROUND
```

```
!x.tickname=['!17 0m', '10m', '20m', '30m', '40m', '50m'] & !x.ticks=5
```

```
shade_surf, r, ax=45, az=25, zrange=[0,6], font= -3, charsize=3.0
```

...

maybe this way of doing it is very shocking for a specialist like you... Well, in this example font must be < n, and is independent of n (I don't understand it, but ... it works)

There is just a last question I am fighting with it since hours:

How can I scale the shade_surface-plot in the z-direction? I am not happy with SCALE3D (no effect) etc and with the zrange-keyword. With zrange the plot looks fine if you select in this option a wider range as it is necessary for the plot itself, but the z-axis is too long. I dind't find any option to reduce it's length without cutting the data. Just to reduce the ysize of the window is not a very fine method...

Thanks again for your effort!!

Harald
