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Subject: Re: When should objects be used?

Posted by [Richard G. French](#) on Sat, 26 Jun 1999 07:00:00 GMT

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David Fanning wrote:

>

> Richard G. French (rfrench@wellesley.edu) writes:

>

>> OK, you need to help me out here - what is the difference between

>> direct graphics objects and object graphics objects?

>

<snip snip snip>

David - I had a vague idea of the difference, but you made it crystal clear.

Add me to the list of people who will buy your book next month when you've finished it!

Dick

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