
Subject: Re: When should objects be used?
Posted by [mallors](#) on Sat, 26 Jun 1999 07:00:00 GMT
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I wrote in bad syntax

```
> Perhaps the task you mention of writing TeX tables might be a
> good place to start:
>
>   Table = OBJ_NEW ('teXTable') ; Make an instance of a 'teXTable' obj
>   Table->setColumns(5)          ; This table will have 5 cols.
>   Table->setData (myData)       ; myData might be an array of structures
>                                ; with 5 tags. You could even omit the
>                                ; setColumns() method, and just figure
>                                ; out the number of columns
>   Table->write ('myTable.tex') ; Write a table
>   OBJ_DESTROY (Table)         ; Clean up memory
>
```

when of course I should have written

```
Table = OBJ_NEW ('teXTable')
Table->setColumns, 5
Table->setData, myData
Table->write, 'myTable.tex'
OBJ_DESTROY, Table
```

--

```
~~~~~
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```
