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Subject: Re: When should objects be used?  
Posted by [mallors](#) on Sat, 26 Jun 1999 07:00:00 GMT  
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I wrote in bad syntax

```
> Perhaps the task you mention of writing TeX tables might be a
> good place to start:
>
> Table = OBJ_NEW ('teXTable') ; Make an instance of a 'teXTable' obj
> Table->setColumns (5) ; This table will have 5 cols.
> Table->setData (myData) ; myData might be an array of structures
> ; with 5 tags. You could even omit the
> ; setColumns() method, and just figure
> ; out the number of columns
> Table->write ('myTable.tex') ; Write a table
> OBJ_DESTROY (Table) ; Clean up memory
>
```

when of course I should have written

```
Table = OBJ_NEW ('teXTable')
Table->setColumns, 5
Table->setData, myData
Table->write, 'myTable.tex'
OBJ_DESTROY, Table
```

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Robert S. Mallozzi                            256-544-0887  
                                                  Mail Code SD 50  
Work: <http://gamma-ray.msfc.nasa.gov/>    Marshall Space Flight Center  
Play: <http://cspar.uah.edu/~mallozzir/>        Huntsville, AL 35812  
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