Subject: Re: When should objects be used?
Posted by Richard G. French on Fri, 25 Jun 1999 07:00:00 GMT
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David Fanning wrote:

>
> This posting from Pavel makes me realize that I probably
> didn't emphasize enough that the kinds of plot, contour,
> and image objects I was talking about in my previous article
> are definitely, emphatically NOT object graphics!
>
> I'm was talking about direct graphics objects that have all
> the advantages of object graphics objects, but are fast to
> display and will give you wonderful hardcopy output without
> waiting beside the printer for half the afternoon. :-)
>

OK, you need to help me out here - what is the difference between
direct graphics objects and object graphics objects? Could
you describe a simple example for those of us without brains that
can process abstractions?