

---

Subject: Re: stereo display with IDL

Posted by [bowman](#) on Tue, 22 Jun 1999 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In article <376FCF8F.E5ADD062@cam.nist.gov>, Barbara am Ende  
<baamende@cam.nist.gov> wrote:

- > Does anyone know whether IDL does (or will) have the ability to display
- > graphics in stereo? I could find nothing about this in the manual. It
- > appears one can write a vrml file and display that in stereo with
- > CosmoWorlds. Is there anyway that one can go straight into a stereo
- > display with IDL? If not now, are they working on it?

I requested double-buffering and stereo features some months ago. I would hope that IDL would support some of the commercially available 3D hardware.

The more people who request it, the sooner RSI is likely to do it. (You can submit a feature request from their home page.) After all, what use is object graphics without stereo? :-)

Ken Bowman

---