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Subject: Re: Making color images from 3 grayscale images

Posted by [deutsch](#) on Thu, 20 Jan 1994 21:13:32 GMT

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In article 1398@news.uit.no, roy@mack.uit.no (Roy Oestensen) writes:

> Does anybody have experience with constructing a true color image  
> from three grayscale images (R+G+B) in IDL?

>

> I have several astronomical images that have been made in appropriate  
> wavebands, and would very much like to construct real RGB images for  
> publishing.

I have never made 24 bit images (but that should be fairly straightforward)  
but I have made some "true" pseudo-color image from R G and B using the  
COLOR\_QUAN() function. I have attached a little sample code which does  
this below... This is probably what you were looking for?

cheers,

Eric

>

> If anybody out there have the IDL programs that does this kind of stuff,  
> please let me know!

>

>

> Roy OEstensen        \* E-mail: roy@mack.uit.no        \*\* "Sometimes I think I  
> Auroral Observatory   \*                                \*\* understand everything  
> University of Tromsøe \* PLEASE NOTE: The letters        \*\* ---- Then I regain  
> Norway                \* oe and OE is \o and \O in TeX \*\* consciousness..."

>

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Red\_im='rgn20060' ; image file names

Vis\_im='rgn20061'

Blu\_im='rgn20062'

rmax=2500 ; max value for R

vadj=1.4 ; mult. factor for V image (fudge)

badj=5 ; mult. factor for B image (fudge)

skyred=200. ; sky value to subtract for R image

;imgread,imgr,hr,Red\_im ; Read images

;imgread,imgv,hv,Vis\_im

;imgread,imgb,hb,Blu\_im

```

skyr=avg(extrac(imgr,325,260,30,30))-skyred ; calc sky values
skyv=avg(extrac(imgv,325,260,30,30))-skyred/vadj
skyb=avg(extrac(imgb,325,260,30,30))-skyred/badj

; extract the 3 appropriate subimages
imr=bytsc1(extrac(imgr,443-256,498-256,512,512)-skyr,0,(rmax -skyr))
imv=bytsc1(extrac(imgv,443-256,498-256,512,512)-skyv,0,(rmax -skyr)/vadj)
imb=bytsc1(extrac(imgb,443-256,498-256,512,512)-skyb,0,(rmax -skyr)/badj)

im=color_quan(imr,imv,imb,r,g,b) ; convert to "true" color
mkhdr,h,im ; make a header

tvlct,r,g,b ; set color table
tv,im ; display image

end

; imgroam,im,h
; choose "Plain TV"

; write_gif

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Eric Deutsch	Email: deutsch@astro.washington.edu
Department of Astronomy FM-20	Voice: (206) 543-1979
University of Washington	FAX: (206) 685-0403
Seattle, WA 98195	Johnson Hall, Room 226

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