
Subject: Re: Activating the text window.

Posted by [Grady Daub](#) on Wed, 30 Jun 1999 07:00:00 GMT

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Well, I've never really used IDLDE.

I don't like programs that make you go through 20 hoops just to do something that one command line entry can do. :-(Another example is the array of Telnet/FTP clients for windows. All I want to do is "telnet <host>", but, they make me fill in 100 dialog boxes, before, I can do anything.

IDL's command line thingy is what the doctor ordered, even if the compiler error messages aren't as helpful as you'd like them. --> "There is some kind of broken on line ###" :-)

Phil Aldis wrote:

>
>>>> Is there a way to activate the text window? That is, once I've created a
>>>> window, I want to be able to type answers to questions, without having
> [...]
>
> I assume that you are talking about the command line text box in the
> IDLDE. Every time you open a window, teh text box loses focus. This is
> true both on UNIX and Windows. As far as I know there is no way of
> making the command line text box keep the focus.
>
> While we're talking about the IDLDE, there's a few things which really
> annoy me about it - little bugs whihc are really very silly. This is
> under windows, I can't comment about the others.
>
> One is that if you edit the macros during a session, the run menu
> becomes the macros menu - great.
>
> Regularly the text cursor jumps up from the command line to the
> program you're editing at the time, for no apparent reason.
>
> The place where you select paths that you want to be in the IDL_PATH
> environment variableis very infuriating. Once you've selected a path,
> it puts the full path up in a text box. You then click okay. Later you
> want to add to it or move some of them around. However you've no idea
> what any of the paths are because the text box is so narrow that all
> you can see is the first bit of all the paths. There aren't any
> horizontal scroll bars so you have to just wipe all of them and start
> again.
>

> There a quite a few other bugs which I know have annoyed me, but I
> can't think of them right now.
>
> I realise that RSI must spend the majority of their time on IDL
> itself, but it would be nice to have bugs like that ironed out.
>
> Cheers,
> Phil
