Subject: Can an object's structure be redifined without restarting IDL
Posted by gabriel rodriguez ibe on Fri, 02 Jul 1999 07:00:00 GMT

Hi everybody.

The problem I have, specially when working with a new object is tha if I
have to add a new field to it's structure, or change its name, IDL will
issue a error having to do with 'conflicting data structures' or
something.

I think something similar occurs with COMMON blocks.

Is there any way to tell IDL to forget about all user defined objecs or
common blocks without restarting it?