Subject: Re: envi/idl question from a newbie
Posted by Mark Amend on Thu, 01 Jul 1999 07:00:00 GMT
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I forgot to add: the file is floating point, BSQ, and georeferenced, if that matters any.

Regards,

Mark
-----In article <7Ig50d\$m2c\$1@news.NERO.NET>, "Mark Amend"
<mark.amend@hmsc.orst.edu> wrote:

> Dear IDL group> I'm using ENVI 3.1/IDL 5.1 and would like to set pixel values of 0.0 to NaN
> in order to carry out some analyses without including 0.0 values. Is there
> an easy way to do this with the Band Math function of ENVI, or is there a
> quick and dirty IDL solution?
>

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Thanks for any help

> Sincerely,

> Mark Amend