
Subject: Re: Display Gifs, each w/diff color tables?
Posted by [davidf](#) on Tue, 13 Jul 1999 07:00:00 GMT
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Liam Gumley (Liam.Gumley@ssec.wisc.edu) writes:

- > Sorry to contradict, but my frame tools work perfectly well in 8-bit or
- > 24-bit mode, and they do not rely on any kind of startup file. Please
- > feel free to give them a try at
- > <http://cimss.ssec.wisc.edu/~gumley/frame.html>

Whoops! Sorry, Liam. I know better than to post answers before I test them. I renew my test-before-posting pledge. :-)

- > I believe that my original reply effectively gave the same advice, but
- > apparently it did not work for Rose. Rose, could you elaborate a little
- > on the 'crazy colors' behavior? And also, did you try the examples David
- > and I posted *immediately* after starting a new IDL session, before
- > opening any graphics windows?

Indeed. I think my advice was *identical* to yours, except that I wanted to be sure Rose was in a 24-bit TrueColor environment. There can only be three reasons for window colors to change when you load a color table:

1. You are in an 8-bit PseudoColor environment.
2. You are in a 24-bit DirectColor environment.
3. You didn't follow the directions Liam and I sent *exactly* as we gave them to you. :-) But it *can't* happen in a 24-bit TrueColor environment.

Cheers,

David

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