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Subject: 3D Graphics Question

Posted by [H T Onishi](#) on Mon, 12 Jul 1999 07:00:00 GMT

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I am interested in creating a 3D display that contains a bitmapped earth, orbiting satellites, and a few other types of objects. I would like to animate the display, including a rotating earth, and I would like to select different points of view, including one from onboard a satellite. Is this reasonable in IDL? The host will be a reasonably fast PC.

Thanks,

Howard Onishi

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