
Subject: Re: Mac top level widget
Posted by [davidf](#) on Tue, 20 Jul 1999 07:00:00 GMT
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Pavel Romashkin (promashkin@cmdl.noaa.gov) writes:

- > I must say that, on the good side, IDL native object
- > graphics on the screen of my Mac work just as fast as direct graphics -
- > totally unbelievable (I had not tried to print yet :-).

Uh, huh. Get back in touch with us soon. :-)

- > Now, I have a question. Once I delete and re-create a widget in a
- > hierarchy, a middle-level base expands vertically by a few pixels every
- > time.

I don't know one way or the other about this, but it sounds like a lot of other, similar bugs on this and other platforms. I would definitely run it by the folks at RSI.

- > P.S. I heard, Mac is the buggiest platform to run IDL :-(

I heard it is the hardest operating system to write code for.
Probably explains the bugs. :-)

Cheers,

David

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David Fanning, Ph.D.
Fanning Software Consulting
Phone: 970-221-0438 E-Mail: davidf@dfanning.com
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Toll-Free IDL Book Orders: 1-888-461-0155
