
Subject: Re: Transparent polygon object?

Posted by [Richard Tyc](#) on Mon, 19 Jul 1999 07:00:00 GMT

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I have texture mapped and alpha blended image into a polygon object which makes it transparent depending on the value of the alpha channel.

Rich

Murray Shearer wrote in message <7mmvdd\$b43\$1@nnrp1.deja.com>...

>

>

> Does anyone out there know how to make a polygon object semi transparent?

>

> thanks

> Murray

> --

> BP Amoco

> Exploration

> Upstream Technology Group

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> Sent via Deja.com <http://www.deja.com/>

> Share what you know. Learn what you don't.
