Subject: Re: Transparent polygon object? Posted by Richard Tyc on Mon, 19 Jul 1999 07:00:00 GMT

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I have texture mapped and alpha blended image into a polygon object which makes it transparent depending on the value of the alpha channel.

Rich

Murray Shearer wrote in message <7mmvdd\$b43\$1@nnrp1.deja.com>...

> Does anyone out there know how to make a polygon object semi transparent?
> thanks
> Murray
> -> BP Amoco
> Exploration
> Upstream Technology Group
>
> Sent via Deja.com http://www.deja.com/
> Share what you know. Learn what you don't.