Subject: How to use fewer colors for Widget-app-window? Posted by djackson on Thu, 06 Jan 1994 21:17:00 GMT

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Greetings from the North, (man, it's been cold lately, hasn't it?)

I'm developing a Widget-based application, and in order not to use the whole 200+ color table values, I want to explicitly request only 8 colors for the window that is created when I do:

WIDGET_CONTROL, my_window_widget, /REALIZE

I know that this number-of-colors request is typically done using:

WINDOW, /FREE, COLORS=8; (before any other windows are brought up)

But to have to bring up and then destroy a window when bringing up my widget app is, shall we say, tacky. Any other suggestions?

-Dick

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disclaimer

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Waitress: "We're out of hummous so I gave you extra babagonoush" Me: %^P