Subject: Re: Porting Unix to NT problem 2 - mapping buttons over draw space
Posted by davidf on Mon, 26 Jul 1999 07:00:00 GMT

Manuel J.S uarez (suarezm@isunet.net) writes:

> I have a Draw widget. Under Unix, when I push the right mouse button, a
> pop-up menu of check boxes shows up in my draw widget. I can then select my
> check boxes. I right click again in the draw space and the menu unmaps.
> However, under NT mouse focus remains with the draw widget and I can't select
> my buttons. Surely, I could just make the check boxes pop up in a separate
> window instead of un/mapping them to the same space as my draw widget, but I'm
> curious why this problem occurs in NT and not Unix.

The order in which you create the bases for the draw widget
and the button base might matter. But, I have successfully
gotten button events from on top of a draw widget under
Windows NT. See, for example, the program ZIMAGE on my
web page, which has a pop-up series of buttons if you
click the right mouse button in the window:

   http://www.dfanning.com/programs/zimage.pro

Cheers,

David
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