
Subject: Re: external c shared libraries

Posted by [Nando iavarone](#) on Fri, 06 Aug 1999 07:00:00 GMT

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D. Mattes wrote:

<BLOCKQUOTE TYPE=CITE>2) my shared library function returns the correct values into IDL, but

then a few moments later, as IDL is waiting statically for user input, IDL

will just seem to spontaneously crash. why? mind you, this only occurs

with IDLDE. with the line command version IDL, i never get a crash.</BLOCKQUOTE>

I had the same problem when in the external code I used string, and I forgot to close them (\0 terminator) in the string structure of IDL.

But the crash was not prevedible (i.e.: you can use the string in IDL and to see it ok,

but another parameter is corrupted).

have you the external code of the function you call from IDL?

<P>warn us if you find the problem and the solution.

ciao.

<PRE>--

Nando iavarone

Advanced Computer System - SPACE DIVISION

via Lazzaro Belli, 23

00040 Frascati - RM

Tel: +39-6-944091 (switchboard)

 9440968 (direct)

E-mail:

 f.iavarone@acsyis.it

 FrdndVrn@altavista.net</PRE>

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