
Subject: Re: Call Tree Generator
Posted by [davidf](#) on Wed, 11 Aug 1999 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mirko Vukovic (mvukovic@taz.telusa.com) writes:

> Also, how about resolving all of an object's calls? I did not quite
> understand the documentation.

Uh, no. Not object definitions. At least not in IDL 5.2. I haven't checked the latest release. I got a sneak preview of IDL 5.3 earlier this week. Wow! There are going to be some *really* nice things there. I'm looking forward to the soon-to-be-released beta version. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting
Phone: 970-221-0438 E-Mail: davidf@dfanning.com
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Toll-Free IDL Book Orders: 1-888-461-0155
