
Subject: Re: 3d plot help?

Posted by [Struan Gray](#) on Tue, 17 Aug 1999 07:00:00 GMT

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Peter Clinch, p.j.clinch@dundee.ac.uk writes:

- > The points are discrete, so surface/contour plotting
- > isn't applicable. Any pointers? (sorry if, as usual,
- > I'm overlooking the staggeringly obvious...).

Draw the lines yourself. :-)

In direct graphics use PLOTS, which must have seemed like a staggeringly obvious name to someone somewhere. In object graphics a single IDLgrPolyline object will do the trick if you set up the connectivity array (POLYLINES) correctly.

I reckon you owe me a walking pole.

Struan
