
Subject: Re: Explicit text formatting for Object Axes
Posted by [davidf](#) on Wed, 25 Aug 1999 07:00:00 GMT
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Ben Tupper (tupper@seadas.bigelow.org) writes:

- > I've combed through my code regarding axis scaling and can't figure out what
- > is going on. The first time I launch the application, the fonts are
- > 'proportional and quite readable'. If I load a new differently sized image
- > into the application the fonts are scaled badly. Now, if I load a third image of identical size to
- > the
- > very first image the font scaling returns to its 'proportional and quite readable' scaling.

- > So, I think I'm setting the axis scaling correctly ... but, clearly, I am not.
- > It seems that IDL has developed a scaling memory that I can't override. gak!

I think you have your text objects in a "never recompute dimensions" state. :-)

Try changing the setting on the RECOMPUTE_DIMENSIONS keyword when you create the text object.

Cheers,

David

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