
Subject: Re: Copying an object

Posted by [davidf](#) on Thu, 02 Sep 1999 07:00:00 GMT

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Nick Bower (nick.bower@ssec.wisc.edu) writes:

> you'll have to pardon my ignorance here, but I'm guessing that copying
> an existing object is, on the whole, performed less than instantiating a
> new one. So why not just inherit from the one or two objects you are
> likely to want to ever duplicate and add in a "duplicate" method to the
> new child class. wouldn't that make for safer code in the long run than
> trying to cover all bases with a universal object copier?

I think the "duplicate" method is the one we are
trying to figure out how to write. As it happens,
it's quite a bit harder than you might expect
it to be. :-)

Cheers,

David

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