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Subject: Re: Copying an object

Posted by [Nick Bower](#) on Thu, 02 Sep 1999 07:00:00 GMT

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you'll have to pardon my ignorance here, but I'm guessing that copying an existing object is, on the whole, performed less than instantiating a new one. So why not just inherit from the one or two objects you are likely to want to ever duplicate and add in a "duplicate" method to the new child class. wouldn't that make for safer code in the long run than trying to cover all bases with a universal object copier? just curious :)

nick

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