Subject: Re: Widget width in vertical base Posted by Jonathan Joseph on Wed, 01 Sep 1999 07:00:00 GMT View Forum Message <> Reply to Message

David Fanning wrote:

>

- > I should think the work-around is to resize them
- > at the same time you resize the draw widget. :-)

>

Hi David, it all sounds good, but in practice, fails to work. At least on my platform.

Here is a sample program (just a slightly modified version of an example program showing how resize events on a tlb with a menubar give the wrong size - well, give the size including the menubar (I don't think it's wrong))

Anyway, in this program, when you make the window smaller, all looks OK, when you make the window larger, the horizontal size of the scroll bar never exceeds its initial value. If you get the geometry (using widget_info) it will tell you that the slider is the correct size. In fact, if you leave out all size stuff on the slider, widget_info will tell you that the slider has resized itself to be the same size as the draw widget - but visually, that's not the case - it only ever gets as large as it's initial setting.

NOTE: after playing with it, I think I may have just found a workaround, and that is to initially set the size of the slider to a very large value (larger than the width of the screen) and then, before realizing the widgets, use widget_control, to set the width of the slider to its desired value. Afterwards, setting the size to anything smaller than the initial (very large) value works OK

pro slider_event, event end

PRO RESIZE_EVENT, EVENT

::- Get info structure

```
;;- Get current tlb size
 widget_control, event.top, tlb_get_size=result
 tlb_xsize = result[0]
 tlb_ysize = result[1]
 ;;- Compute difference between current and old tlb size
 xdiff = tlb_xsize - info.tlb_xsize
 ydiff = tlb_ysize - info.tlb_ysize
 ;;- Set new tlb size
 info.tlb_xsize = tlb_xsize
 info.tlb_ysize = tlb_ysize
 ;;- Set new draw widget size
 info.draw_xsize = info.draw_xsize + xdiff
 info.draw_ysize = info.draw_ysize + ydiff
 ;;- turn off updates to resize widgets
 widget_control, info.drawid, update=0
 ;;- Resize the slider
 widget_control, info.slider, xsize=info.draw_xsize
 ;;- Resize the draw widget
 widget_control, info.drawid, $
 draw_xsize=info.draw_xsize, draw_ysize=info.draw_ysize
 ;;- turn on updates after widgets are resized
 widget_control, info.drawid, update=1
 ;;- Display a plot
 plot, indgen(10)
END
......
PRO slider
 ;;- Check keywords
```

widget_control, event.top, get_uvalue=info

```
;;- Set initial size of draw widget
 draw_xsize = 400
 draw_ysize = 400
 ;;- Create base widget with menubar and draw widget
 tlb = widget_base( title='Slider Resize Example', $
             tlb_size_events=1, mbar=menubase, /column )
 slider = widget_slider(tlb, xsize=draw_xsize,
event pro='slider event')
 drawid = widget_draw(tlb, xsize=draw_xsize, ysize=draw_ysize)
 widget_control, tlb, /realize
 ;;- Display a plot
 plot, indgen(10)
 ;;- Get size of top level base
 widget_control, tlb, tlb_get_size=result
 tlb_xsize = result[0]
 tlb_ysize = result[1]
 ;;- Create and store info structure
 info = { drawid
                 : drawid, $
      slider : slider, $
       draw_xsize : draw_xsize, $
       draw_ysize : draw_ysize, $
      tlb_xsize:tlb_xsize,$
      tlb_ysize : tlb_ysize }
 widget_control, tlb, set_uvalue = info
 ;;- Manage widget events
 xmanager, 'resize', tlb
```

END