My department is thinking of buying a new Sun system. We are considering
buying a dual processor system. However, to take full advantage of this
I need software that can be run as a multithread.

1. Can IDI be written to take advantage of multithread processing?
2. If so, how is this accomplished, i.e does anyone have any example
code?
3. Can IDL's slicer3 use multithreads when rendering?

Thank in advance

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