Subject: Q. Noerase with shade_surf Posted by sgspedav on Wed, 23 Feb 1994 12:08:29 GMT View Forum Message <> Reply to Message

Hello the Net.

I have a problem, which I would appreciate any advice on.

According to the manual, NOERASE is a keyword for SHADE_SURF. But if I try to plot two intersecting surfaces, by plotting one then the other with /noerase, the first one disappears. I can overlay SURFACE and SHAD_SURF surfaces like this, or two SURFACE surfaces.

Is this a bug? Am I being stupid? Either way, can you help me?

Regards, David Pearson, University of Reading, England. (sgspedav@uk.ac.rdg)