David Brennan wrote:
> My department is thinking of buying a new Sun system. We are considering
> buying a dual processor system. However, to take full advantage of this
> I need software that can be run as a multithread.
>
> 1. Can IDl be written to take advantage of multithread processing?
> 2. If so, how is this accomplished, i.e does anyone have any example
> code?
> 3. Can IDL's slicer3 use multithreads when rendering?

I can give you the name of someone who has written a set of IDL callable
wrappers for the PVM library. Let me know if you're interested.

Cheers,
Liam.

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